## PROGRAMMING CLASSES

UNIT OF MAGENOTO SOFTWARE PVT LTD
AN ISO 9001:2015 CERTIFIED

## **SYLLABUS OF JAVA**

#### Basics of Java

- √ Java What, Where and Why?
- ✓ Features of Java
- ✓ Internals of Java Program
- ✓ Difference between JDK, JRE and JVM
- ✓ Internal Details of JVM
- √ Variable and Data Type
- ✓ Unicode System
- ✓ Naming Convention

## **OOPS Concepts**

- √ Advantage of OOPs
- ✓ Object and Class
- ✓ Method Overloading
- ✓ Constructor
- ✓ static variable, method and block
- √ this keyword
- ✓ Inheritance (IS-A)
- √ Aggregation and Composition(HAS-A)
- ✓ Method Overriding
- ✓ Covariant Return Type
- √ super keyword
- ✓ Instance Initializer block
- √ final keyword
- ✓ Polymorphism
- √ Abstract class and Interface
- ✓ Downcasting with instanceof operator
- ✓ Package and Access Modifiers
- ✓ Encapsulation
- √ Object class
- ✓ Object Cloning
- **√** Java Array
- ✓ Call By Value and Call By Reference
- √ strictfp keyword
- ✓ Creating API Document

## String Handling

- ✓ String: What and Why?
- ✓ Immutable String
- ✓ String Comparison

- ✓ String Concatenation
- ✓ Substring
- ✓ Methods of String class
- ✓ StringBuffer class
- ✓ StringBuilder class
- ✓ Creating Immutable class
- √ toString method
- √ StringTokenizer class

### **Exception Handling**

- ✓ Exception Handling: What and Why?
- √ try and catch block
- ✓ Multiple catch block
- ✓ Nested try
- √ finally block
- √ throw keyword
- ✓ Exception Propagation
- √ throws keyword
- ✓ Exception Handling with Method Overriding
- ✓ Custom Exception

#### **Nested Classes**

- ✓ Nested Class: What and Why?
- ✓ Member Inner class
- ✓ Anonymous Inner class
- √ Local Inner class
- ✓ static nested class
- ✓ Nested Interface

## Multithreading

- ✓ Multithreading: What and Why?
- ✓ Life Cycle of a Thread
- ✓ Creating Thread
- ▼ Thread Schedular
- ✓ Sleeping a thread
- ✓ Joining a thread
- √ Thread Priority
- ✓ Daemon Thread
- ▼ Thread Pooling
- √ Thread Group
- √ ShutdownHook
- ✓ Performing multiple task by multiple thread
- ✓ Garbage Collection
- ✓ Runnable class

## **Synchronization**

- √ Synchronization : What and Why?
- √ synchronized method
- √ synchronized block
- ✓ static synchronization
- ✓ Deadlock
- ✓ Inter-thread Communication
- ✓ Interrupting Thread

### Input and output

- √ FileOutputStream & FileInputStream
- ✓ ByteArrayOutputStream
- √ SequenceInputStream
- ▼ BufferedOutputStream & BufferedInputStream
- √ FileWriter & FileReader
- √ CharArrayWriter
- ✓ Input from keyboard by InputStreamReader
- ✓ Input from keyboard by Console
- ✓ Input from keyboard by Scanner
- ✓ PrintStream class
- ✓ PrintWriter class
- ✓ Compressing and Uncompressing File
- ✓ Reading and Writing data simultaneously
- ✓ DataInputStream and DataOutputStream
- ✓ StreamTokenizer class

#### Serialization

- ✓ Serialization & Deserialization
- ✓ Serialization with IS-A and Has-A
- √ transient keyword

## Networking

- ✓ Socket Programming
- ✓ URL class
- ✓ Displaying data of a web page
- ✓ InetAddress class
- ✓ DatagramSocket and DatagramPacket
- √ Two way communication

# **AWT and EventHandling**

- ✓ AWT Controls
- ✓ Event Handling by 3 ways
- ✓ Event classes and Listener Interfaces

- √ Adapter classes
- ✓ Creating Games and Applications

### Swing

- ✓ Basics of Swing
- ✓ JButton class
- ✓ JRadioButton class
- ✓ JTextArea class
- ✓ JComboBox class
- √ JTable class
- √ JColorChooser class
- ✓ JProgressBar class
- √ JSlider class
- ✓ Digital Watch
- ✓ Graphics in swing
- ✓ Displaying Image
- ✓ Edit Menu for Notepad
- ✓ Open Dialog Box
- ✓ Creating Notepad
- ✓ Creating Games and applications

## LayoutManagers

- ✓ BorderLayout
- ✓ GridLayout
- √ FlowLayout
- ✓ BoxLayout
- ✓ CardLayout

## **Applet**

- ✓ Life Cycle of Applet
- √ Graphics in Applet
- ✓ Displaying image in Applet
- ✓ Animation in Applet
- ✓ EventHandling in Applet
- ✓ JApplet class
- ✓ Painting in Applet
- ✓ Digital Clock in Applet
- ✓ Analog Clock in Applet
- ✓ Parameter in Applet
- ✓ Applet Communication
- ✓ Creating Games

#### Reflection API

- ✓ Reflection API
- √ newInstance() & Determining the class object

- √ javap tool
- √ creating javap tool
- ✓ creating appletviewer
- ✓ Accessing private method from outside the class

#### Collection

- ✓ Collection Framework
- ✓ ArrayList class
- ✓ LinkedList class
- ✓ ListIterator interface
- ✓ HashSet class
- ✓ LinkedHashSet class
- √ TreeSet class
- ✓ PriorityQueue class
- ✓ ArrayDeque class
- √ Map interface
- √ HashMap class
- ✓ LinkedHashMap class
- √ TreeMap class
- ✓ Hashtable class
- ✓ Comparable and Comparator
- ✓ Properties class

#### **JDBC**

- ✓ JDBC Drivers
- ✓ Steps to connect to the database
- ✓ Connectivity with Oracle
- ✓ Connectivity with MySQL
- ✓ Connectivity with Access without DSN
- ✓ DriverManager
- ✓ Connection interface
- √ Statement interface
- ✓ ResultSet interface
- ✓ PreparedStatement
- ✓ ResultSetMetaData
- ✓ DatabaseMetaData
- ✓ Storing image
- ✓ Retrieving image
- ✓ Storing file
- ✓ Retrieving file
- ✓ Stored procedures and functions
- √ Transaction Management
- ✓ Batch Processing
- ✓ JDBC New Features
- ✓ Mini Project

### Java New Features

- ✓ Assertion
- √ For-each loop
- √ Varargs
- ✓ Static Import
- ✓ Autoboxing and Unboxing
- ✓ Enum Type
- ✓ Annotation

etc.

### Internationalization

- ✓ Internationalization
- ✓ ResourceBundle class
- ✓ I18N with Date
- ✓ I18N with Time
- ✓ I18N with Number
- ✓ I18N with Currency